

Ceferino García

¡escucha el viento!

for flute, violoncello and live electronics

(2019)

Electronic Specifications

1 microphone for violoncello (for amplification and for reverb)

1 microphone for flute (for amplification and for reverb)

4 speakers:

N° 1: front speaker left

N° 2: front speaker right

N° 3: rear speaker left

N° 4: rear speaker right

Routing:

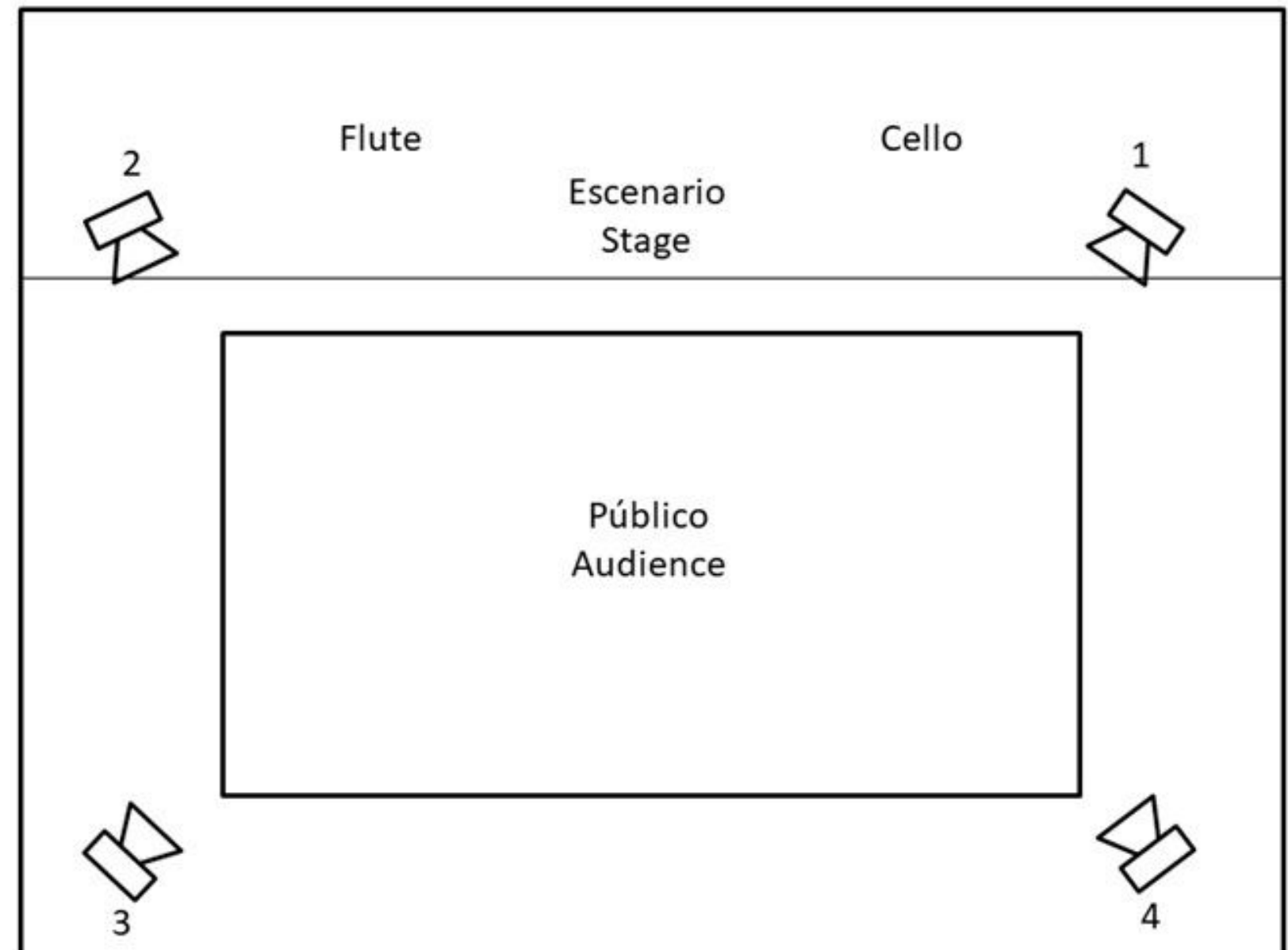
Routing cello to the front speaker right (N° 2),

Routing flute to the front speaker left (N° 1).

Rout Reverb in the rear speakers (N° 3 and 4).

Live interpretation:

Try to find a very delicate balance between the reverb and the instruments. The idea is to open the space. The reverb's decay time is to be setup between 5' to 6'. Suggestion for longer decay time is setup up to 10'. You can find in the score, short descriptions on how the players may apply "energy" to the music. These descriptions and the dynamics can be used as reference for reverb's decay time, between the limitations mentioned before, and to the relation between the instruments in those indicated moments.



Explanations

How long should a sound last?

This work has no indication of duration.

You should find the duration of your own.

To do it so, you will have to play listening to each other in order to find the perfect duration for each gesture, for each segment of the work.

For the flute

□ = air sound

■ = tone and air

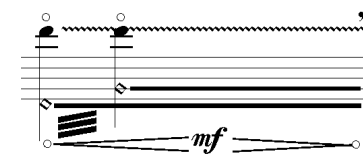
● = normal sound

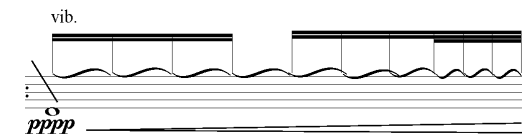
▭ = exhaling

∨ = inhaling

□ ↔ ■ = alternate between air sound and tone and air

■ → ● = transition between tone and air and pure tone (normal sound)

 = harmonic tremolo between two fundamental.

 = vibrato with the indicated rhythm.

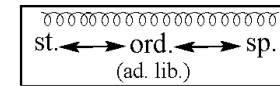
For the violoncello

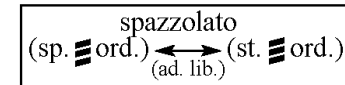
ord. = normal position

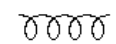
st. = sul tasto

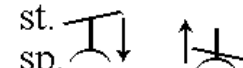
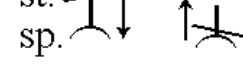
sp. = sul pont.


xsp. = extreme sul pont.


 = alternate circular bowing between sul tasto, ordinary and sul pont.

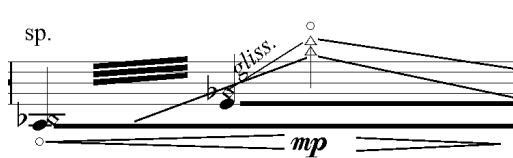
 = alternate spazzolato between sul tasto, ordinary and sul pont.

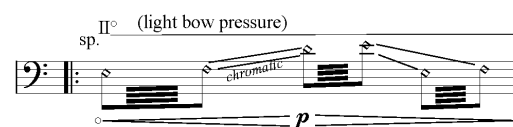
 = circular bowing

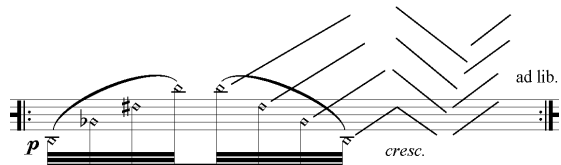
st.  = rub the bow on the string lengthwise from sul tasto to sul pont.
 sp.  You should hear the friction with the string that when applying pressure produces a sound with a small variation of tone and noise.

 = diamond head means to play with harmonic pressure.

 = tremolo between two different strings. Diamond heads indicates to play with harmonic pressure over C string and G string that are indicated with normal head.

 = similar to previous example with the difference that the tremolo moves up to the higher extreme of the indicated strings, and then back down.

 = tremolo between two pitches in one string. Diamond heads indicates to play with harmonic pressure. The tremolo moves up and down as indicated.

 = fixed position of the left hand that moves freely up and down through the fingerboard.

für Beatrix und Gerald
¡escucha el viento!
 for flute, violoncello and live electronics

Ceferino García

**As slow and continuous as possible.
 No roughness.
 Imitating the wind!**

Flute: *p*, *mp*, *p*

Violoncello: *p*, *p*, *mp*

Col legno
 Little bow pressure (-)

st. sp. \updownarrow

Pressure (-) \rightarrow (+)

(ord.) slowly becomes circular bowing

Flute: *p*, *mp*, *mf*

Violoncello: *mf*, *mf*

III°
 IV°

3 3

st. \leftrightarrow ord. \leftrightarrow sp. (ad. lib.)

simile

gliss.

slowly change to

spazzolato (sp. \leftrightarrow ord.) \leftrightarrow (st. \leftrightarrow ord.) (ad. lib.)

ad lib. (between extreme notes)

Flute: *f*, *dim.*

Violoncello: *mf*, *p*, *mf*, *mf*, *cresc.*, *ff*, *dim.*

more and more energy

decrease energy

ad lib.

chromatic

spazzolato more & more irregular

gliss.

ad lib.

spazzolato extremely intense

Flute: *pppp*, *p*, *pppp*

Violoncello: *ppp*, *p*, *ppp*, *p*, *ppp*

Peaceful.
 ♩ = 56
 vib.

Movement.
 as fast as you can
 chromatic whisper

ad lib. (between extreme notes)

pp

♩ = 46

II° ord.

sp.

sp. \leftrightarrow ord.

Create a static moment.
 Take your time.
 Repeat as many times as you think necessary.
 Then, continue with following...

Fl. *chrom. whisper* *ad lib. (between extreme notes)*

Vc. *st. ord.* *III° sp.* *p* *mp* *p* *sp.* *st.* *mf* *mf* *mf* *mf* *st.* *sp.* *st.* *sp.* *st.*

♩ = 60 *♩ = 60* *♩ = 75* *♩ = 56* *♩ = 80* *♩ = 60*

Vary freely between this tempo marks.

Fl. *mf* *mf* *p* *f* *mp* *mf* *ppp*

Vc. *ord.* *3* *3* *gliss.* *cresc.* *f* *dim.* *ppp* *xsp.*

chromatic

Fl. *as fast as possible* *chromatic* *p* *mf* *more and more energy* *chromatic* *p* *f* *mp* *mf* *mf* *vib.* *sfp* *ff*

Vc. *as fast as possible* *st. <-> sp.* *VI°* *III°* *II°* *I°* *legatissimo* *mf* *III° sp.* *gliss.* *p* *f* *mp* *mf* *mf* *f* *sfp* *ff*

Fl. *Peaceful.* *Flz.* *ord.* *pp* *ppp* *chromatic whisper* *ad lib.* *p* *mp*

Vc. *xsp.* *p* *p* *sp.* *gliss.* *mp* *ppp* *mp*

Create a static moment.
Take your time.
Repeat as many times as you think necessary.
Then, continue with following...

Fl. *chrom.* *p* *mp* *mf* *ad lib.* **2nd 8va** *more energy* **3rd 8va** *ff*

Vc. *xsp.* *legatissimo* *f* *p* *f* *ff*

Peaceful.

♩ = 68

"tempo marking only for flute"

(bisbigliando with key noises)

Fl. *p* *p* *p* *p* Create a static moment. Take your time. Repeat as many times as you think necessary. Then, continue with following...

Vc. *mp* *mp* *mp* *mp* Freely. Synchronizing with flute is not necessary ord.

Movement.

K.n.

Fl. *p* *mf* *p* *mf* *p* *mp* *increase energy*

Vc. *sp.* *II° (light bow pressure)* *III°* *ad lib.* *(increase bow pressure)* *cresc.* *mf*

Fl. *cresc.* *f* *p* *Together. As fast as you can.*

Vc. *dim.* *p* *cresc.* *ad lib.* *f* *pp*

Fl. *full energy*
mf *f* *p* *fff*

Vc. *I° II°* *saltatto* *ad lib.* *I° II°* *(=)* *ff* *p* *fff*

Fl. *Peaceful.*
 ♩ = 56
 vib. *pppp* *p* *pppp* *pppp* *p* *pppp* *pppp* *p* *pppp*

Vc. *xsp.* *II°* *ppp* *p* *ppp* *p* *ppp* *ppp* *p* *ppp* *ppp* *p* *ppp* *ppp* *p* *ppp*